

free
forbidden
suggested
mandatory

*** = for Combo the families must be included in at least 1 hybrid regardless the hybrid is Team, Duet or Solo one
 Combo ** = the rules only concern team hybrids
 for SOLO and DUET hybrids refers to the corresponding discipline

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Age Categories & Disciplines

Families & Levels	J5 - Beginners (max test 1)				J4 - U10 (max test 2)				J3 (Test 3)					J2 (Test 4)					
	Solo	Duet/Trio	Mixed Duet	Team	Solo	Duet/Trio	Mixed Duet	Team	Solo	Duet/Trio	Mixed Duet	Team	Combo **	Solo	Duet	Mixed Duet	Team	Combo **	
THRUSTS	no restrictions / no obligations				no restrictions / no obligations				must be included in at least 1 hybrid ***					must be included in at least 1 hybrid ***					
T1																			
T2																			
T3																			
T4																			
T5																			
T6																			
T7																			
T8																			
T9																			
ROTATIONS	no restrictions / no obligations				no restrictions / no obligations				must be included in at least 1 hybrid ***					must be included in at least 1 hybrid ***					
R1																			
R2																			
R3																			
R4																			
R5																			
R6																			
R7																			
R8																			
R9																			
FLEXIBILITY	no restrictions / no obligations				no restrictions / no obligations				must be included in at least 1 hybrid ***					must be included in at least 1 hybrid ***					
F1																			
F2																			
F3																			
F4																			
F5																			
F6																			
AIRBORNE WEIGHT	no restrictions / no obligations				no restrictions / no obligations				must be included in at least 1 hybrid ***					must be included in at least 1 hybrid ***					
AW1																			
AW2																			
AW3																			
AW4																			
AW5																			
AW6																			
AW7																			
CONNECTION	no restrictions / no obligations				no restrictions / no obligations				must be included in at least 1 hybrid (NO in Team & Combo)					must be included in at least 1 hybrid (NO in Combo)					
C1 / C1+	X				X				X					X					
C2 / C2+	X				X				X					X					
C3 / C3+	X				X				X					X					
C4 / C4+	X				X				X					X					
C5 / C5+	X				X				X					X					
C6 / C6+	X				X				X					X					
BALLET LEG COMBINATION (J4 & J5 ONLY)	no restrictions / no obligations				must be included in at least 1 hybrid														
BLC1									X	X	X	X	X	X	X	X	X	X	
BLC2									X	X	X	X	X	X	X	X	X	X	
BLC3									X	X	X	X	X	X	X	X	X	X	
BLC4									X	X	X	X	X	X	X	X	X	X	
ACROBATICS	SAFETY LIMITS				SAFETY LIMITS				SAFETY LIMITS					SAFETY LIMITS					
ACRO - A	X				X			< 1.7	X				< 2.65	< 2.65	X			< 2.65	< 2.65
ACRO - B	X				X			< 1.7	X				< 2.60	< 2.60	X			< 2.60	< 2.60
ACRO - P	X				X			< 1.7	X				< 2.45	< 2.45	X			< 2.45	< 2.45
ACRO - C	X				X				X				< 2.50	< 2.50	X			< 2.50	< 2.50
Pair Acro	X				X	max Level 2 (a)	max Level 2 (a)	max Level 2 (b)	X	min x1	min x1			X	min x1	min x1			
Pair Assisted Action	X	max Level 2 (b)	max Level 2 (b)	max Level 2 (b)	X	max Level 2 (a)	max Level 2 (a)	max Level 2 (b)	X	min x1	min x1			X					
BONUSES																			
TRAVELLING																			
PLACEMENT																			
SY-PARTIAL	X				X				X					X					
SY-FULL	X			min x1 HYB	X			min x1 HYB	X			min x1 HYB	min x1 HYB with ALL competitors	X			min x1 HYB	min x1 HYB with ALL competitors	
PATTERN CHANGE	X	X	X		X	X	X		X	only for AI*	only for AI*	min x1 HYB		X	only for AI*	only for AI*	min x1 HYB	min x1 HYB	
	max Level 1/2 (b) : in J5 disciplines it counts only for Artistic Impression				max Level 2 (a) : in J4 Duet a corresponding DD is assigned max Level 2 (b) : in J4 Team it counts only for Artistic Impression				only for AI* : it counts only for Artistic Impression					only for AI* : it counts only for Artistic Impression					